

GRABBELL

silly, speedy recognition and slaps

2-3 minutes

2-7 players

Shuffle the cards. Deal each player 1 face-down (unseen). Scatter the rest over the table, **face-up**.

On the count of 3, everyone flips their card face-up, placing it in the palm of one hand.

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As fast as you can, take cards one at a time with your free hand, placing them on the palm of the other hand to form a stack.

Each card grabbed must match either a letter or the border pattern of the previous card in your stack.

At any time, you can stop by slamming your stack of cards face-down and shouting 'Grabbell'!

The last player to stop gets all the cards on the table as bonus points. Players who stopped earlier get 10 bonus points. *(In the event of a tie for last, tied players all get as many bonus points as cards on the table.)*

Everyone passes their stack of cards, to be checked and counted by the player on their left. Anyone who made a mistake (2 cards in a row matching neither a letter nor the border) scores nothing.

Everyone else scores their number of cards + their bonus points.

The winner may rejoice and make a funny face if they wish.